

Many students have had a good amount of experience using technology – social media, gaming, etc.;

however, most have not had the opportunity to learn how to program games, create communications

systems and work directly, hands-on with the ‘guts’ of the devices they use.

In this course students will move from introductory programming skills to building and programming

devices that work with real-world device parts and languages.

This is a great way for students to check out the technology world and see if a career in technology is for them.

Prerequisite: Tech Workshop or Tech Readiness

*NOTE: There are additional technology ‘kits’ that each student must have for this course. The total for

all kits is under \$100. Student keep the kits at the end of the course.

About the Instructor

Mr. Paschen has been developing software for clients through his business Paschen Communications for close to 30 years. This has included many different programming languages. He has also taught programming and other topics in technology and the arts for over 20 years. He enjoys helping students get excited about taking control of processes and technology via software programming. You can ask questions at chris.paschen@ChristianHomeSchoolOnline.us